FIG. 1

11 ELECTRONIC CAMERA
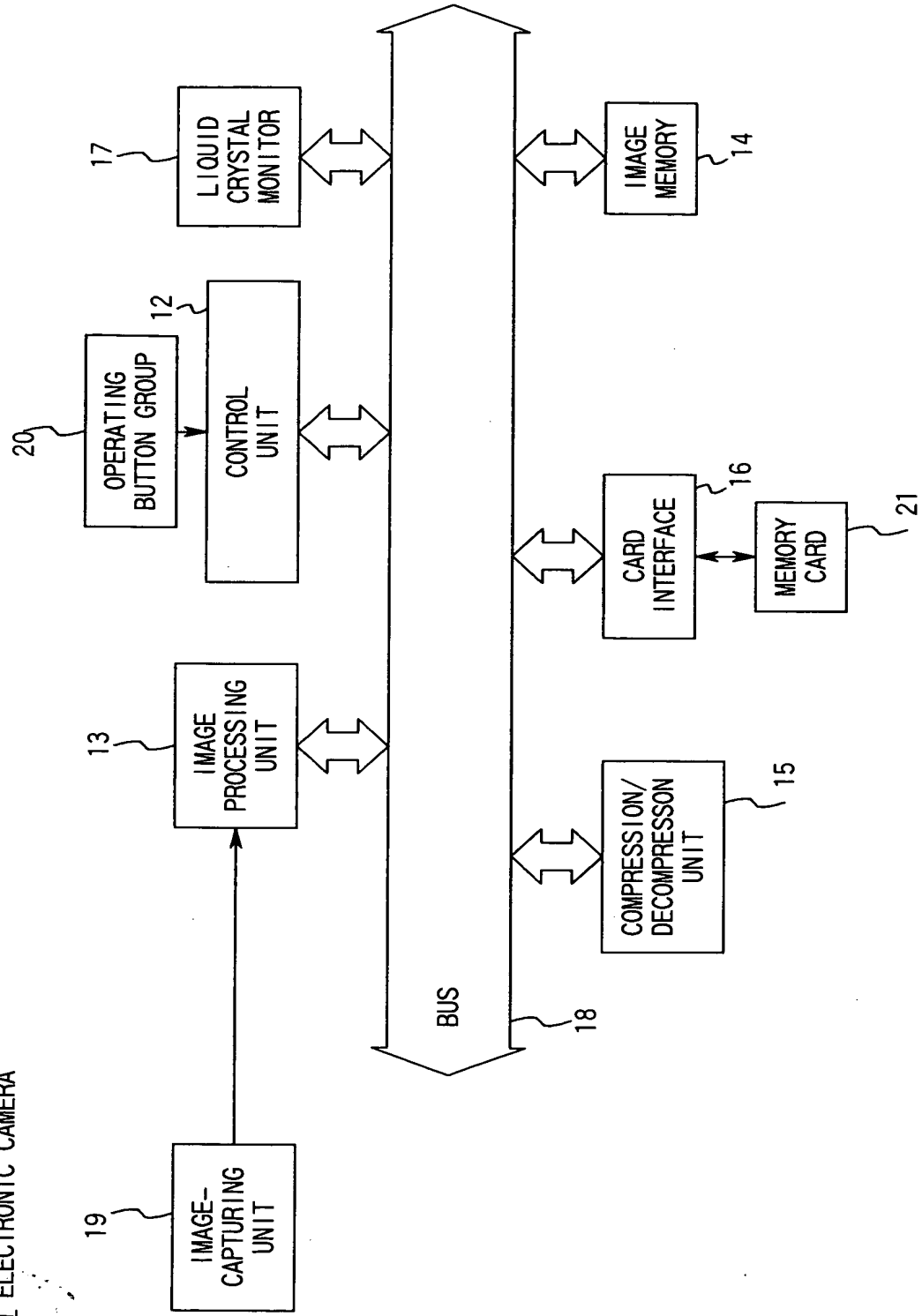
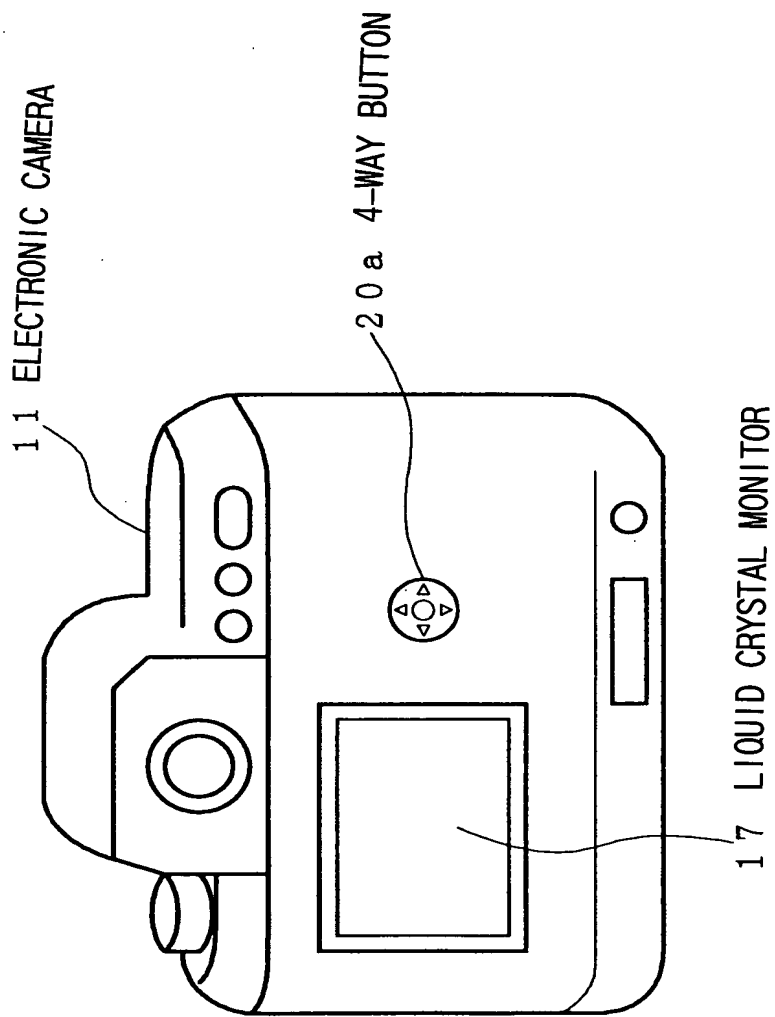IMAGE-CAPTURING UNIT — 19

IMAGE PROCESSING UNIT — 13

OPERATING BUTTON GROUP — 20

CONTROL UNIT — 12

LIQUID CRYSTAL MONITOR — 17

BUS — 18

CARD INTERFACE — 16

MEMORY CARD — 21

COMPRESSION/DECOMPRESSON UNIT — 15

IMAGE MEMORY — 14

FIG.2

11 ELECTRONIC CAMERA

20a 4-WAY BUTTON

17 LIQUID CRYSTAL MONITOR

FIG. 3

VARIABLE K: INDICATES FRAME
NUMBER OF
IMAGE FILE
TO BE REPRODUCED

(IMAGE REPRODUCTION MODE)

FRAME FEED REPRODUCTION

INITIALIZE VARIABLE K ~S1

DISPLAY STILL IMAGE
CORRESPONDING TO FRAME NUMBER ~S2

NO ◄── S3
△ PORTION PRESSED ?

YES

S5
UPDATE FRAME
NUMBRE OF VARIABLE K

S4
DETERMINE MANNER WITH WHICH
△ PORION HAS BEEN PRESSED ?

PRESSED ONCE AND
RETURNED TO
ORIGINAL STATE

CONTINUOUSLY HELD DOWN OR PRESSED
A PLURALITY OF TIMES REPEATEDLY

HIGH-SPEED
FRAME FEED
REPRODUCTION

STORE STILL IMAGE CORRESPONDING
TO FRAME NUMBER INDICATED BY
VARIABLE K AT START OF HIGH-SPEED
FRAME FEED REPRODUCTION AS STILL
IMAGE ASSIGNED WITH FRAME NUMBER L ~S6

UPDATE FRAME NUBER OF VARIABLE K ~S7

DISPLAY FRAME NUMBER INDICATED BY
VARIABLE K AND REDUCED IMAGE
CORRESPONDING TO FRAME NUMBER
SUPERIMPOSED ON STILL IMAGE
ASSIGNED WITH FRAME NUMBER L ~S8
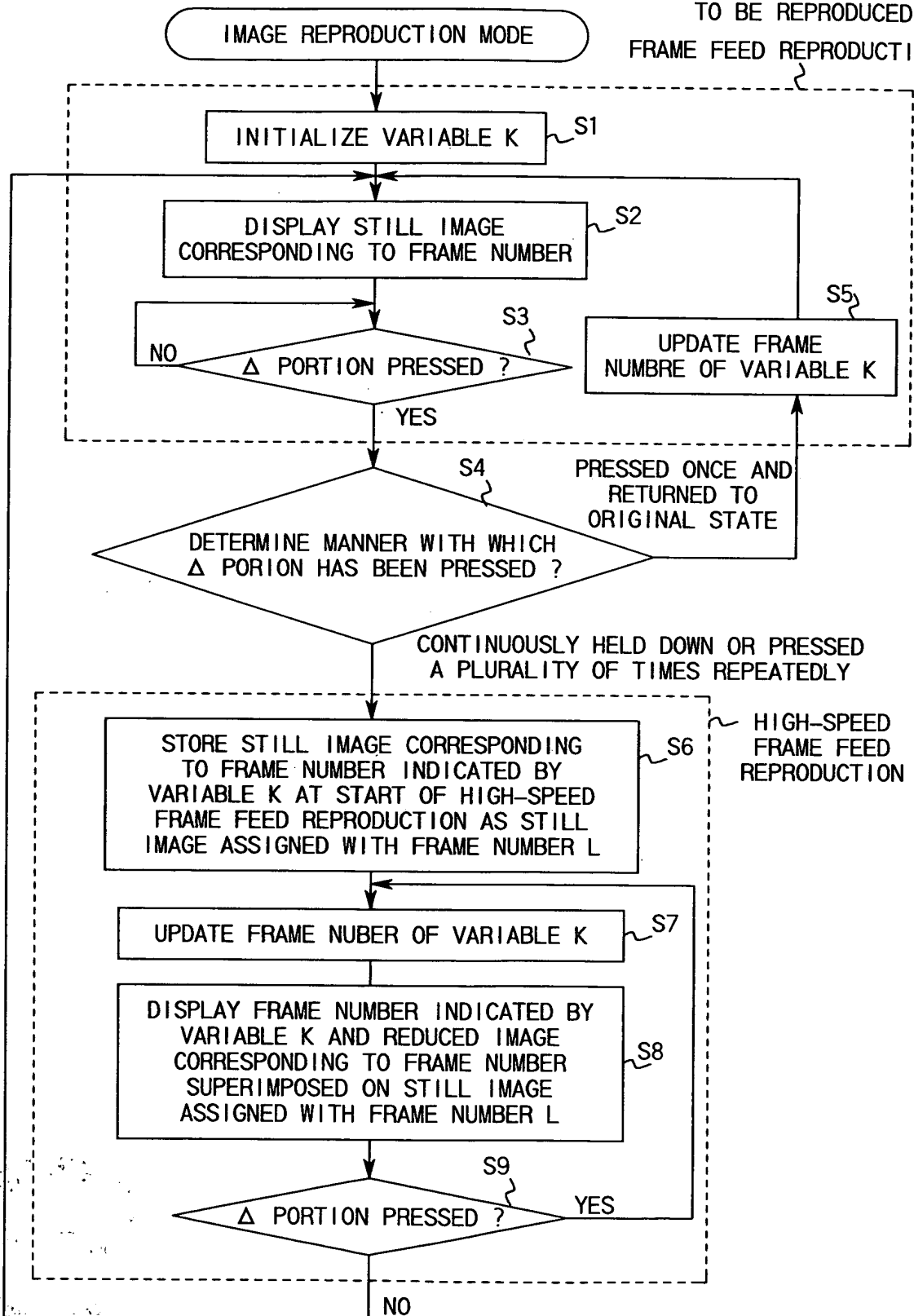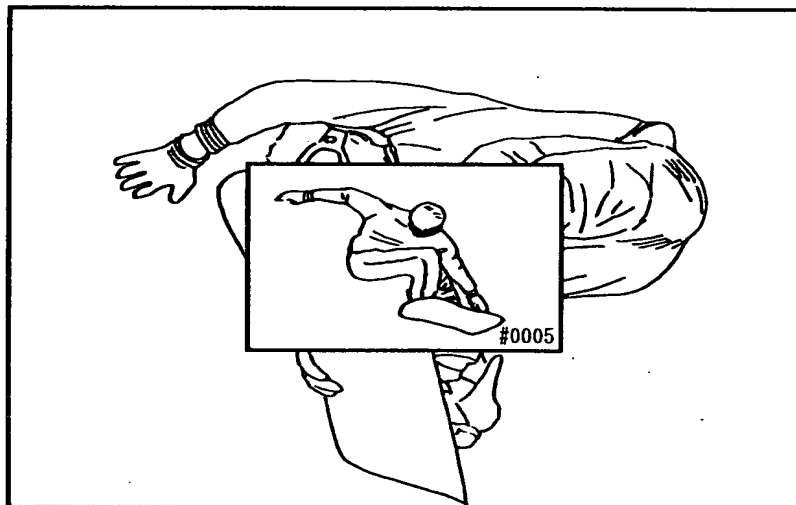
S9
△ PORTION PRESSED ? ──► YES

NO

FIG.4 A

FRAME FEED REPRODUCTION

FIG.4 B

HIGH SPEED FRAME FEED REPRODUCTION

FIG.5